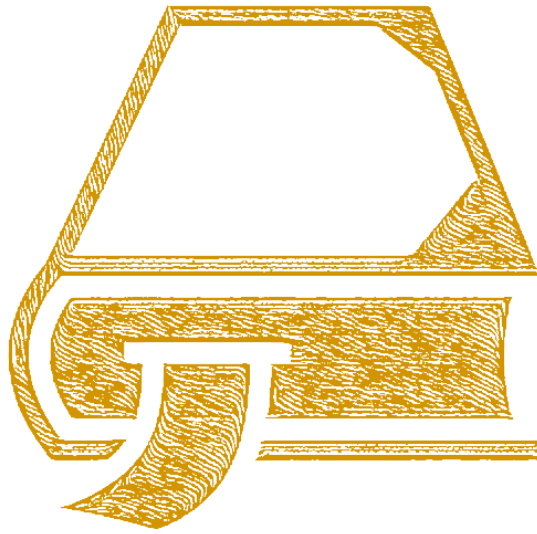


Anvil Almanac

Summer 380 VE



✦ Current Imperial Concerns ✦

summaries of the news carried to Anvil by winds from across the Empire and beyond

✦ Imperial Titles and their Holders ✦

taking especial note of those Titles due for election

✦ Collectors and Curators of Knowledge ✦

✦ Civil Service Timetable ✦

Published by the House of Seven Mirrors

We respectfully acknowledge the hard work of the Imperial Civil Service in compiling information included within.

The House of Seven Mirrors is a political salon and publishing house originally founded by Lisabetta von Holberg to promote advances in political thought.

Lisabetta von Holberg was elected Empress in Spring 380YE.



Wisdom

- ❖ The Virtuous apply what they have learned; wisdom knows all knowledge is incomplete.
- ❖ Let every word you speak carry meaning; do not use forty when four will do.
- ❖ Wisdom is not always knowing the answer; wisdom is finding the right question.
- ❖ Test what you learn; only fools accept hearsay as truth.
- ❖ Despise folly and chastise the fool that spreads it.

Please advise the House of Errors or Omissions.

Imperial Concerns

Military Campaign

Eerie fog still shrouds the northern bay of Catazaar, shrouding the territories of Spiral, Feroz and Madruga.

Barrens

1 of 11 territories

Rivers Run Red in effect; Barrens Orcs raise magical fortifications.

Dawnguard completely recaptured. Minimal gains in the Carmine Fields. **Armies:** Golden Sun, Golden Axe, Gryphon's Pride.

Kallavesa

5 of 5 territories

Jotun invasion continues into Westmarsh. Night and Spring magics ensure that the Jotun make no headway.

Kahraman

4 of 5 territories

Empire pushed back. Imperial magical fortification prevents Jotun victory. Jotun close to securing Serra Briante and the Great Mine (mithril). Serra Damata still occupied by the Jotun. **Armies:** Tusks, Seventh Wave, 2nd Highborn Army, Winter Sun, Fist of the Mountain, Red Wind Corsairs.

Karsk & Weirwater

Army of walking dead roused in Karsk is marching through one territory per season Currently in Weirwater. Cause and leadership unknown.

Liathaven

0 of 7 territories

Headway made liberating Beacon Point & southern Liathaven. **Armies:** Black Thorns.

Mournwold

2 of 7 territories

8,000 Imperial deaths. Jotun on offensive. Imperial forces driven back. Champions of Summer Eternal Eleonaris bolster the Jotun armies. Ore Hills fortification overrun. Jotun reinforced by Lasambrian Orc army, Imperial forces in retreat. Imperial gains reversed, half of Greensward falls to Jotun. Singing Caves mithril mine retained by the Empire. Imperial Orcs experience powerful moment of contact with potent ancestor - Sjöfn of the Bittenblade. **Armies:** Bounders, Summer Storm, Drakes, Quiet Step, Towerjacks.

Necropolis

Granite Pillar army in defensive positions near southern coast. No sign of the Grendel.

Reikos

6 of 7 territories

Tamarbode region conquered by forces of the Eternal Llofir. Spring magic undoing both despoliation of the Druj and civilisation of the Highborn, returning the land to a primal state.

Sarvos

5 of 5 territories

Confusing fog arises. League citizen uprising sparked. Grendel fleet damaged; Grendel flee. Iron Confederacy slave legion hired by Empire does not engage, hence diplomatic incident avoided. Sarvos stripped of wealth, reducing Imperial taxation and personal resources. **Armies:** Hounds of Glory, Wolves of War, Freeborn Storm.

Spiral

3 of 7 territories

Malignant magics erupt around the Black Plateau. Ghosts of Winter curse laid on Spiral. Coast of Apulus transformed by Night magic into a swamp. Town of Apulian is ruined, inhabitants presumed drowned. New support for Grendel armies arrives from south-east. Minor gains made in Ossuary. **Armies:** Citadel Guard, Northern Eagle, Eastern Sky, Green Shield

Navarr Black Thorn Army

Opportunity to enlarge the Black Thorn army for 100 mi, 25T; initial payment of 50mi & 15T. Requires the Black Thorns to continue fighting in Liathaven for the next two seasons.

If Quiet Step joins Black Thorns in Liathaven and both generals submit attack orders, then a Statement of Principle from Navarr National Assembly or General Assembly to encourage swift reclamation of Liathaven will improve effectiveness of supporting Navarr military units.

Navarr generals may choose to order their armies to pursue ruthless, merciless attacks, give no quarter and despoil the bodies of the dead. This will retake Liathaven faster, and cause fleeing Jotun to reinforce enemy armies outside Liathaven.

Sentinel Gate opportunity to retake one of the gates of Lan Thúven will occur at this Summit. Success would make Western Scout and West Ranging effectively adjacent to each other for Navarr armies and accompanying military units, thus able to bypass the Vallorn in the centre of Liathaven.

Foreign Nations & Barbarians

- Gifts to the Empress** Asavea, Jarm, Commonwealth, Faraden, Axos. Sarcophan Delves, Grendel, Jotun & Thule all indicate intent to send gifts.
- Hierro Clan** Hierro Clan departed Segura, heading towards the Jotun. Some remained and asked to join Imperial Orcs.

Matters of the Throne

The twentieth Empress of the Empire has been elected.

- Addressing the Throne** The Throne has indicated her preference for forms of address: ceremonially *Your Imperial Majesty*; in day-to-day address *Imperatrix*; and on the battlefield or informally, *Ma'am*.
- Coronation** Begins 5pm Saturday with procession through the ten nations commencing in Highguard. The Empress will be Dedicated to Wisdom and crowned by the Cardinal of Wisdom.
- Queen of Dawn** If the Imperatrix chooses to challenge for Queen of Dawn, she will be the first Throne since Empress Brannan the Relentless (249-257YE) to do so.

Region Curses

- Astolat in Dawn** Night magic causing owners of military units tend to question authority. An arcane projection similar to Wisdom of the Balanced Blade could find out more.
- Casinea in Highguard** *Naeve's Twisting Blight*.
Farm owners affected.
- Redoubt in Urizen** Court of the White Fountain fortification attacked by Winter curse, probably from Winter Boons of Spring 380YE granted to unidentified Axou. Auric Horizon of Urizen using Summer magic to slow the ill effects.
- Cassato in the League** *Icy Maw Devours the Spark of Essence*.
Mana site owners affected.
- The Marches** *Naeve's Twisting Blight*, yet again.
(Bregasland, Mitwold, Upwold)
Farm owners affected, yet again.

Senate Concerns

Astolat Herbs (Hallow of the Green World) With a Senate motion or commission, enhance Gardens of 'Tiberius' Bequest sinecure in Laroc. Astolat from 18 to 24 Cerulean Mazzarine per season (2 mi, 4cr).

Imperial Celebrations The Throne's Celebratory Message will have a positive impact upon an appropriate aspect of the Empire, dependent on the content of the message and provided that funds are raised for celebrations. The Senate may appoint a liaison with the civil service responsible for the celebrations. Monies may be contributed from the Senate, the Virtue Fund & private citizens. 80T 'Grand'; 250T 'Breathtaking'; 500T 'Wondrous'.

Interment of Empress Giselle New vault required (10 wg, 20cr). Creates Imperial Title granting 10 synod votes & 5 liao, appointed through the Synod. Motion will count against the 12 possible Senate commissions. Choice of Highguard or League. Will boost congregations (Highguard) or businesses (League) for 1 season. More prestigious tomb will increase boost duration: 20 wg for 2 seasons, 40 wg for a year, 80 wg (six months' construction) two years, 160 wains (nine months' construction) four years.

Marcher Grain Silos Opportunity to build Great Work increasing wealth by 1080 rings per territory spread amongst farms. Also provides safety net to Imperial armies, reducing natural decay of one nation's armies by half. (100 ww, 40 wg, 35T)

Marshes of Holberg (Hallow of the Green World) Reberhof is now a marsh. Ennerlund will become a marsh by Winter, increasing upkeep of the Great Pits of Ennerlund by 2T per season. Protect Ennerlund: 60ww, 15T, adds 75 herbs; Or spread the marsh - 60ww and 15T, adds 100 herbs.



Synod Concerns

Courage of the first Empress

Courage Assembly or Highguard Assembly could pass a Judgment to enhance this Congregation. Will spread to one additional territory adjacent to Reikos (with no impact on other congregations) for every 25 doses of liao. 50 liao authorised in Reikos will increase this congregation but will affect other Reikos congregations. General Assembly could raise a judgement and authorise 100 liao to spread effects (unspecified) to every territory in the Empire. Judgment from General Assembly or Courage Assembly with 250 liao would refute the earlier judgements and counter the Congregation of the First Empress.

Navarr Army

See 'Black Thorns' in Military Concerns.

Reikos

The General Assembly, Highborn Assembly, or Council of Nine could pass a Statement of Principle to offer guidance to Imperial citizens in Reikos. Warning or encouragement can be given. Each judgement must utilise at least 25 liao.

Clear warning against the dangers of the Realms adds 2 votes and 1 liao to congregations and a small negative effect on businesses, farms, forests, and herb gardens.

Encouraging cautious engagement increases yield for farms, forests, businesses, and herb gardens.

Symposium

Theological gathering suggested for Autumn Summit. Greater Majority Judgement required to authorise the Symposium. Voting closes early Saturday evening.

Assembly of Nine would need to appoint 'Symposiarch' to agree key details.

Assembly of Nine or General Assembly could issue a Statement of Principle indicating that speakers at Symposium can discuss changes to doctrine without being considered heretical or blasphemous; or a Statement indicating that doctrine should be adhered to.

Any assembly can issue invitations to any group inside or outside the Empire.

Conclave Concerns

Hallow of the Green World (Spring, magnitude 160) cast upon the Empire.

Eternal Llofir & Reikos Spring Magic has cleansed Reikos of the Druj despoliation. Llofir claims to be working at Imperial behest. Curiously, these widespread effects should not be possible without amity with Llofir, yet Conclave has not declared amity.

Hallow of the Green World Sherard Hunters of Wintermark cast unprecedented Empire-wide ritual. Large increases in Cerulean Mazzarine harvest, & increased fecundity everywhere.

Spring heralds will become more active. Weak Spring regio exists across entire Empire. Briar characteristics likely to be more marked.

Meraud's Competition Victor to be announced soon will receive powerful staff as prize. Rumour of an enchantment on the Imperial regio.

Missing Constellation There is probably a missing constellation from the night sky...?

Night Shrouds Madruga, Zenith no longer shrouded by *Drawing the Penumbra Veil*; Tassato remains shrouded.

Red Star Expected to fall in Miekarova, damaging settlements & most resources in whichever region it strikes. Divinations may determine strike location. Shifting location target will require Autumn magic arcane projection, performed at the Imperial regio. The red star continues its negative influence on citizens' minds - particularly the lineaged.

Shrouding fog Magical fog still shrouds the Bay of Catazaar around Feroz, Madruga and Spiral. Cleared around Sarvos by Day magic.

Spire of Twisting Shadows

Calamity has befallen custodians of this Spire specialising in the treatment of those who have suffered magic-induced long-term spiritual or mental damage. Some inhabitants are at large, without treatment.

❖ Nazares the Necromancer

Urizen magician obsessed with exterminating the Druj is raising/creating undying legion in Lustri, Zenith. Legion is moving towards the Mallum border.

❖ Sorrow Curse

Beginnings of effect similar to Druj miasma creating sorrowful aura in Zenith. Will ultimately affect resources.

Spring College

Transformed. Folly gifted to Papa Otec changed into Spring-orientated forest - 'Heart of the Tempest'. Only powerful practitioners of Spring magic may enter & leave.

Summer College

Completed. Imperial Title to be selected this summit.

Other Concerns

Stars do not shine over Skarsind, Holberg, Necropolis, Bregasland, or Segura.

Brass Coast fecundity

Herb gardens & farms across Brass Coast enhanced due to Hallow of the Green World & Rivers of Life.

Empty Skies

Skarsind, Holberg, Necropolis, Bregasland, Segura all have skies devoid of stars. Nagas spending extensive time in any of these territories exhibit increased secretiveness.

Realmsroot (Hallow of the Green World)

Rare plant now growing in Upwold, Hahnmark and Miaren. Causes dramatic narcotic reaction in the lineaged.

Reikos Mushrooms

Tasty mushrooms everywhere. Violet mushrooms growing near vinum.

Tamarbode in Reikos

Unknown force has taken control of region in Reikos. Myconoid soldiers patrol borders and prevent entry.



Imperial Titles



Winter



Spring



Summer



Autumn



Declaration



Sinecure



Dies, abdicates or revoked





















The Throne

Empress Lisabetta von Holberg of the League



The Senate

	<u>Feroz</u>	<u>Pedro i Taziel I Riqueza</u>	
BRASS COAST	Kahraman	Maher i Zaydan i Riqueza	
	Madruga	Anwar i Del-Toro i Riqueza	
	Segura	Avisena i Ezmara i Guerra	
DAWN	Astolat	Bohemond de Rondell	
	Semmerholm	Escalados de Carsenere	
	<u>Weirwater</u>	<u>Valentin Ivarovich Orzel</u>	
HIGHGUARD	<u>Bastion</u>	<u>Solomon</u>	
	Casinea	Zephram of Cantiarch's Hold	
	Necropolis	Ianthe of Raven's Watch	
IMP. ORCS	Reikos	Balthasar of the Suns of Couros	
	Skarsind	Irontide Vio	

	<u>Sarvos</u>	<u>Mirislav</u>	
LEAGUE	Tassato	Cesare Sanguineo Rezia Di Tassato	
	Temeschwar	Gant Archama	
	Holberg	Stern	
MARCHES	Bregasland	Orrick	
	<u>Mitwold</u>	<u>Bridget Eastville</u>	
	Upwold	Silas Merrick	
NAVARR	Hercynia	Ranulf Pridestalker	
	<u>Miaren</u>	<u>Llewellyn Leafstalker</u>	
	Therunin	Caerwyn Summer Crow	
URIZEN	Morrow	Ariadne of Auric Horizon	
	<u>Redoubt</u>	<u>Probus of Shattered Spire</u>	
	Zenith	Tanwyn Ankarien	
	Karsk	Maarit	
VARUSHKA	<u>Karov</u>	<u>Maximov Strascovich</u>	
	Miekarova	Dûsan Otecovna Zlata	
	Volodmartz	Juha the Cave Spider	
WINTERMARK	Hahnmark	Hengest Dun	
	Kallavesa	Olle Markusson	
	<u>Sermersuaq</u>	<u>Atte</u>	

Other Imperial Senate Positions

Advisor on Orc Affairs	Bloodcrow Ergot	
Advisor on the Vallorn	Siân Eternal	
<u>Ambassador to Asavea</u> ¹	<u>Camilia di Traviciana di Sarvos</u>	
Ambassador to the Commonwealth	Beatrix Amalia Novarion Zu Holberg	
Ambassador to Faraden	Ricardo di Tassato	
<u>Ambassador to the Iron Confederacy</u>	<u>Lukash Biessek von Temeschwar</u>	
Ambassador to Jarm	Owsi Twice-burned	
Ambassador to the Sumaah Republic	Vera Run Ova Helgrod	
Bursar of the Academy	Titus Hopkirk	
Captain of the Senate Guard	Sergio Salvatore of the League	
Conscience of the Senate	Rawk	
Crystal Architect of the Spires	Tiberius Echostorm	
<u>Imperial Consul</u>	<u>Kellua Itsepainen of Wintermark</u>	
<u>Imperial Fleet Master</u>	<u>vacant</u>	
Imperial Master of Works	Richard Lancaster	
Mayor of Caricomare	Aria Notturmo di Sarvos	
Minister of Historical Research	Ioseph of Phoenix Reach	

¹ Not listed in Civil Service Election Schedule. Previous elections have been held in Summer (378, 379)

Civilian Commissioners

Brass Coast	Carlos i Guerra
Dawn	Morien Stewart
The Marches	Henry Ward
The Imperial Orcs	Bloodcrow Yargol
The League	Lorenzo of the Butchers
Highguard	vacant
Navarr	Bron Foxden
Urizen	vacant
Varushka	Nadya Gremani
Wintermark	Rhesa of the Scions of Ravensfell







Incomplete Titles

Apothecary Clearing House in Tassato	Ministry (herbs)
Cargo Dock at Caricomare	Ministry
Dean of the Liberated of Jarm	Great Work
Wintermark Runeforge	Runeforge
Aurelie's Garden	Dawn or Navarr Sinecure



The Conclave







Grandmasters

Celestial Arch	Catalina i Erigo of House De Rondell	
Golden Pyramid	Faustus Vivaci Rezia Di Tassato	
Rod and Shield	Raewynn Stormwise	
Sevenfold Path	Zephaniah of Highguard	
Shuttered Lantern	Gregor of the Circle of Zulgan-Tash	
<u>Unfettered Mind</u>	<u>Kyra of Halcyon Spire</u>	









Archmagi

Spring	Alcuin Shatterspire	Winter	Syrus Skybreaker
Summer	Andreas Gremani	Day	Maud
Autumn	Maurice de Gauvain	Night	Pavel











Other Conclave Positions

Arcane Architect	Vitore Van Temeschwar	
Bursar of the Conclave	Iago Melfizzi of the League	
Dean of the Lyceum	Simargl, "the Empty One" of the Circle of Zulgan-Tash	
Imperial Magus	Cyrus, son of Felix of Highguard	
Imperial Seer	Sólsetur Fjellrevening	
Master of Ice and Darkness	vacant	

The Synod

	Cardinal	Gatekeeper/Conscience Virtue Inquisitor	
The Way	Atla of the Imperial Orcs	Rawk of the Imperial Orcs Yarrick Ursan of Wintermark	
Ambition	Serrusto Caeli Rezia di Tassato	Viviane de Coeurdefer Robin of Swindale	
Courage	<u>Nina of Cantiarth's Hold</u>	<u>Jorma Steelhail</u> <u>Lady Eleanor de Rondell of Dawn</u>	
Loyalty	Jared of the Suns of Couros, Highguard	Anna-Valeria Cascade of Urizen Julius Cavita of the League	
Pride	Ozren de Orzel of Dawn	Lady Josephine Novarion of Dawn Ephrael of Highguard	
Prosperity	Ophelia Sanguineo Rezia Di Tassato of the League	Wilhemina Maryenkovich Poltova of Varushka Vaurus Korppitkotka of Wintermark	
Vigilance	Irada Von Temeschwar	Alys of Highguard Martin Orchard	
Wisdom	<u>Agnetha De Rondell of Dawn</u>	<u>Girthwynn Frythsdottir Tokling</u> <u>Sariel of Highguard</u>	

Other Synod Positions



Auditor of Senatorial Accountability	Sargon of Felix's Watch, Highguard	
Co-ordinator of the Limitu Principality House of the Way	Lord Marcus Drummond	Sp.
Curator of the Printer's Guild Museum	Taddea Ginori	
Curator of the White City Museum	Apollos of Highguard	
Custodian of the Imperial War Memorial	Ira of Felix's Watch, Highguard	
High Exorcist	Solas of Urizen	
<u>Imperial Inquisitor</u>	<u>Severin Teyhard von Holberg of the League</u>	
Imperial Chaplain Consular	Hywel Summercrow of Navarr	
Seer of the Gateway	Livia of the Spire of the Celestial Cascade	
Voice of Barbs	Corey Brackensong	
Watcher of Britta's Pool	Eldeen Wulfssdottir of Wintermark	

The Military Council

Brass Coast	<u>Red Wind Corsairs</u>	<u>Estana i Mestiere i Guerra</u>	
	Fire of the South.	Elias i Lemora i Erigo	
	The Freeborn Storm	Edgardo I Tuiloba I Guerra	
Dawn	<u>The Golden Sun</u>	<u>Starac Sijed Orzel</u>	
	The Hounds of Glory	Tancred de Rondell	
	The Eastern Sky	Lady Clarice Novarion	
	The Gryphon's Pride	Soldier Akella	

Highguard	<u>The Granite Pillar</u>	<u>Mathayus</u>	
	The Valiant Pegasus	Jericho	
	The Seventh Wave	Cuth	
Imperial Orcs	The Winter Sun	Morgur Bloodcrow	
	<u>The Summer Storm</u>	<u>Irontide Skar</u>	
The League	The Wolves of War	Gabriel Barossa	
	The Towerjacks	Andrea von Holberg	
The Marches	<u>The Drakes</u>	<u>Will Talbot</u>	
	The Strong Reeds	Jack Flint	
	The Bounders	Alusair Farstrider	
	<u>The Tusks</u>	<u>Nedry of the Cullachs</u>	
Navarr	<u>The Black Thorns</u>	<u>Ulric Y'Basden</u>	
	The Quiet Step	Brennos Brackensong	
Urizen	<u>The Citadel Guard</u>	<u>Nicassia Avicia of Phoenix's Reach</u>	
			
Varushka	Golden Axe	Magnus Anatolyvich Prochnos	
	<u>Northern Eagle</u>	<u>Valentin Brossa</u>	
Wintermark	Green Shield	Volk	
	<u>Fist of the Mountain</u>	<u>Erkenbrand</u>	

Other Military Council Positions

Warmage	Vaan of Auric Horizon	
Quartermaster General	Brendan (Dan) Brackensong	

The Bourse






Winter:
Weirwood



Spring:
Ilium

Summer:
White Granite

Autumn:
Mithril

			Bid History	Yield
	<u>Arratan Gamble</u>	<u>Erwillian Mann</u>	400 (165, 41, 10)	25
	Brilliant Star	Giacomo Corvinoscuro	451 (240, 78, 13)	26
	Canterspire Circle	Tybalt von Ungeist	385 (265, 90, 11)	22
	<u>Damation Cliffs</u>	<u>Jeremiah of the Cenotaph</u>	405 (170, 50, 13)	27
	Fortress of Salt	Tobias Shanks	495 (305, 80, 9)	25
	Golden Trees of Seren	Thalia of Netherwatch	350 (303, 145, 11)	28
	The Great Forest	vacant Vasiliy		25
	Great Mine of Briante	Krenyenko Valeskai Strascovich	355 (215, 65, 9)	22
	Heartwood of the Great Vale	Landon of Longridge	375 (310, 100, 7)	23
	Hunt of Alderei the Fair	Dagon of Shattered Tower	200 (200, 112, 13)	26
	<u>Night Quarry</u>	<u>Guillermo di Sarvos</u>	370 (170, 49, 8)	26
	Scorrero Nets	Kali of the Saker Alessandra	130 (??, 37, 4)	5
	Singing Caves	Vedova del Macellaio	500 (400, 19, 19)	28
	<u>Sutton Stone Quarries</u>	<u>vacant</u>	345 (155, 93, 10)	23
	Syrene's Wisdom	Falco von Temeschwar	155 (58, 48, 10)	7
	Weirwater Vales	Soren il Signo	400 (280, 98, 8)	23
	Great Pits of Ennerlund (seat available Autumn 380)			27?

Unassigned Bourse Positions

	The Legacy	<i>Held by the Grendel</i>	-	22
	Stonefield Ice Caves	<i>Held by the Thule</i>	-	5

National Bourse Positions

Means of Allocation – typically by vote of the relevant resource holders.

									
Bid	Business	Congregation	Farm	Fleet	Forest	Herb Garden	Mana Site	Military Unit	Mine

				Allocated	Yield
	Broken Shore	Brass	Karlos i Shartha		7
	Bounty	Coast	i Riqueza		
	Regario Dossier	League	Rodrigo Barossa		4
	Master of the Imperial Mint	League	Ferrero		Senate powers
	The Thimble	Navarr	Idris Eternal		24
	Steel Fist	Imperial Orcs	Irontide Wesk		8
	Eternal Shafts of Time	Varushka	Tomasz Strascovich		27
	<u>Granites of Veltsgorsk</u>	<u>Varushka</u>	<u>Zlatimir Prochnost</u>		26
	<u>Brilliant Shore</u>	<u>Imperial Orcs</u>	<u>Joakim. Sussivari</u>		26
	<u>Vigilant Swan</u> ²	<u>Highguard</u>	<u>Asael of Cantiararch's Hold</u>		26

² Not listed on Summer 380 YE Civil Service Election Schedule. As a white granite position, it is assumed it will be elected in Summer.

Sinecures, Elected Bourse Titles, & Ceremonial Titles

Title ^{Nation}	Holder	Season	Election
Bailiff of the Grand Market ^M	Errol		
Bonesetter of Torfast Trading Post ^{IO}	Krag		
<u>Broker of Treji Wayhouse</u> ^N	<u>vacant</u>		
<u>Castellan of Spiral Castle</u> ^D	<u>Damian</u>	? ³	
Custodian of the Assayers Guild ^L	Marat Jaroslav		
Dhomirol of the Cinnabar Hills ^B	Galleo i Tazriel i Riqueza		
Foreign Trade Envoys ⁴			
Axos	Valimar Bashnya		
Asavean Archipelago Commonwealth	Adrianna Donati di Sarvos vacant		
Faraden	Roberto Murdochhi di Sarvos		
Principalities of Jarm	Owsi Twice-burned		
Sarcophan Delves	Thanmir Hrafn		
Sumaah Republic	Aedred apMagor		
Foreman of the Mines of Gulhule ^{IO}	Ironside Flax		
<u>Master of the Clearing House</u> ^L	<u>vacant</u>		
<u>Mistress of the Glass Parador</u> ^B	<u>Constanza i Kalamar i Guerra</u>		
<u>Northbound Trademaster</u> ^L	<u>vacant</u>		
<u>Operator of Brock's Toll</u> ^M	<u>Robert Shanks</u>		melee
Provost of the Halls of Knowledge ^U	Octavius of Auric Horizon		
<u>Sheriff of Overton</u> ^M	<u>vacant</u>		
<u>Steward of the Tassato Mana Exchange</u> ^L	<u>vacant</u>		
Vizier of the Incarnadine Satchel ^B	Esteban Izmara i Erigo		

³ Not listed on Civil Service Election Schedule. Historically, the position was assigned in Summer. The position was last assigned in Autumn 379 YE.

⁴ Ceremonial Titles

Sinecures

Custodian of the Claw ^U	9 crystal mana	Kaylan
Curator of the Printer's Guild Museum ^L	6 liao, 12 votes	Taddea Ginori
Curator of the White City Museum ^H	7 liao, 14 votes	Apollos of Highguard
Custodian of the Imperial War Memorial ^H	6 liao, 12 votes	Ira of Felix's Watch, Highguard
Custodian of the Starlight Drift ^U	9 crystal mana	Vulpes of Endsmeet
Custodian of the Storm Vault ^U	9 crystal mana	Xanthius Echostorm
Dean of Pilgrims	18 liao	vacant
The Dredgemaster of Feverwater ^N	4 ingots	Breannain Bronwens's Rest
Gatekeeper of Falling Snow ^W	12 herbs	Pendraed the Maker
Guardian of the Cairn ^W	9 crystal mana	Tarqeq Icetongue
<u>Healer of Dawn</u> ^D	<u>18 herbs</u>	<u>vacant</u>
Keeper of The Glorious Fountain ^U	9 crystal mana	Tatiana of Auric Horizon
Keeper of the Memorial Gardens of Treji ^{N. Hercynia}	18 herbs	Ceinwen
Keeper of the Sapphire Stair ^L	20 crowns	Domitila Sanguineo Rezia di Tassato
Keeper of the Spice Gardens ^{BC}	16 herbs	Reina i Shartha i Riqueza
Keeper of the Tower of the Fall ^U	9 crystal mana	Elyssiathain
Master Apothecary ^W	21 herbs	Freya Krefinar
<u>Master of the School of Exorcism</u> ^H	<u>6 liao</u>	<u>vacant</u>
Mayor of Caricomare ^{L. Sarvos}	15 crowns & 25 votes (Sarovs)	Aria di Notturmo di Sarovs
Shepherd of the Great Herd ^{IO}	216 rings	<u>vacant</u>
Spider's Tollkeep ^{BC or L}	2 thrones	Rafa'et i Contra i Guerra
Watcher of Britta's Pool ^W	18 votes	Eldeen Wulfssdottir of Wintermark



Collectors and Curators of Knowledge

If you wish to be listed here, please advise the House.

Bloodcrow Ergot,
Advisor on Orc Affairs

Founder of The Oathwright newspaper.

Garth, Keeper of the
Library of Phaleron

Library in the Hall of Worlds, contains copies of all books sent to that Eternal.

Ladies of the Looking Glass

Journal of Fashion and Politics.
Ask in the League.

Livia, Seer of the Gateway

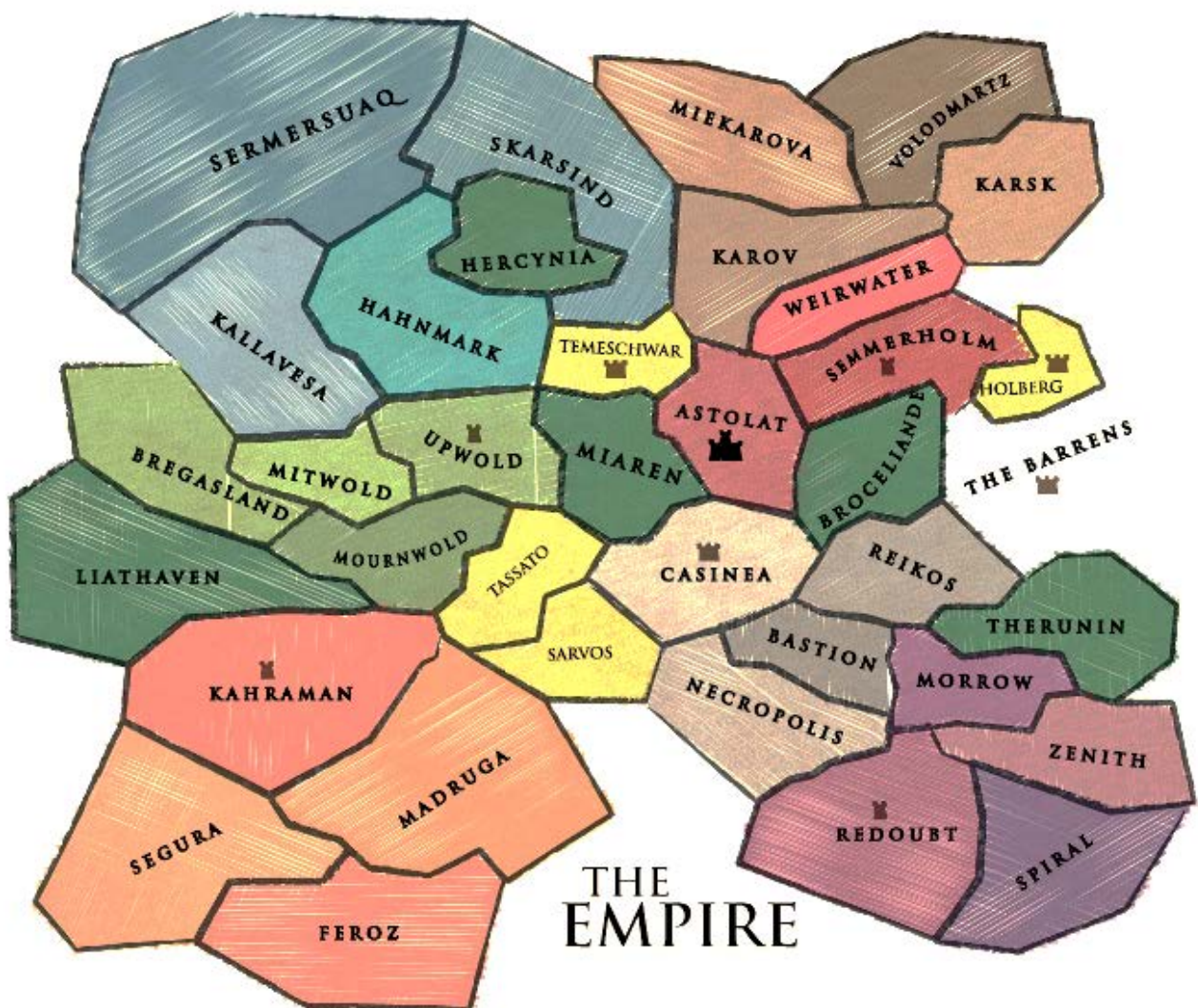
Recorder of True Liao Visions.

Qusay i Kalamar i Guerra

Producer of 'The Thrifty Squid' - a guide to market prices at Anvil.

Tiberius of the Ankarien
Magesterium

Curator of the Library of the Anvil Hospital which contains information on all known ailments and poisons, physical and magical.



Civil Service Timetable - Summer 380 VE



Senate

Conclave

Military
Council

Synod

Other

Friday

6 pm			Elections		
7 pm					Lots Deadline
8 pm	Motion DL	Add/Dec DL	Military Council		Pub. Auction
9 pm		Conclave			Pvt. Cat.
10 pm	Senate			Scrutiny CL	Vote Open
11 pm					
12 am					
1 am					

Saturday

10 am	Patrol/Battle				
11 am	Patrol/Battle				
12 pm					Senator Elections
1 pm	Motion DL				
2 pm				Scrutiny Cl.	
3 pm			MC		Vote DL/ Seats
4 pm	Senate				Pvt. View
5 pm		Add/Dec DL			CORONATION
6 pm		GM elections		Scrutiny Cl.	Pvt. Auction
7 pm	Motion DL				Lots Deadline
8 pm		Conclave			Pub. Auction
9 pm	Senate				
10 pm				Scrutiny Cl.	
11 pm					
12 am					
1 am					

Sunday

10 am	Patrol/Battle				
11 am	Patrol/Battle				
12 pm	Motion DL				
1 pm			MC		
2 pm	Senate			Scrutiny Cl.	