# Combat Roles and Responsibilities

## Referees
1. Safety assessments of combat (prior, during and after), intervention if required
2. Monitor and enforce safe use of weapons (not construction)
3. Managing man-down or other safety/mental health situations
4. First response and de-escalation poor conduct of participants, reporting and recording
5. Rules queries, recording and reporting rules infringements
6. Manage OOC interactions e.g. passage through the sentinel gate
7. Manage IC transactions e.g. rituals, plot effects, trauma cards
8. Record and feedback of issues relating to the above to PD management

## Weapons Check
1. Ensure construction of participants weaponry and armour complies with PD rules and safety guidelines
2. Proactive checks on compliance
3. Ensure users of high risk weaponry (currently missile weapons) understand and can demonstrate basic safe useage
4. Record and feedback of issues relating to the above to PD management

## Plot / Skirmish team
1. Creation and communication of combat scenario to participants
2. Briefing and stats of monster forces or plot effects
3. IC management of monster forces
4. Management of re spawn points
5. Recording and reporting on plot objectives
6. Record and feedback of issues relating to the above to PD management

## First Aid
1. Treatment of casualties in situ or at first aid station
2. Removal of casualties from combat area if required

## All Participants
1. Personal safety and the safety of other participants interacted with
2. Monitor intoxication levels and do not fight if impaired
3. Personal well being both physical and mental e.g. carry water, appropriate clothing, avoid situations that would cause anxiety, taking any prescribed medication
4. Follow PD rules and the instructions of PD staff