Vision



It began shortly after the last solstice.

If the staff they call Defiance was near you when you slept, you dreamt.

Each dream a different group of Orcs performing ceremonies. Some completed, some interrupted. Some where they named themselves things like Otalfar of the Thule and Jatat of the Druj and others where they named themselves simple names – Sutin, Hana, Frey. Then others -Stormblade Rak, Shattered Sun Empa – the names all blend into one after a while, it's the changing patterns that stand out. In each they called on the Ancestors and pledged their deeds as they cut their flesh and bled into the earth.

As time wears on, and the Autumn Equinox draws near the visions come with increasing frequency – sometimes you can be wide awake and simply reach out and touch Defiance and you see Shaman after Shaman stand and say "twelve breaths". One vision recurs more often than the others -slave orcs of the tribes performing the ceremony near a small mine they must be working in. Kasli Mine is its name, in the Northern Opascari, in the Opascari region of Volodmartz.

Role-playing Effect if applicable: When you are in contact with Defiance, if you wish you can be reminded of the visions you have been having. If you choose to reach for a vision you recall the last one and come out of it with a sense that it is time for the Imperial Orcs to perform Twelve Breaths again. Kasli Mine seems like a good choice of location

Mechanical Effect: if applicable: None