

*Brands Caerwyn and Cigydd,*

*I found him.*

*It took five years, but I found the white-painted Druj shaman who caused the destruction of Esterrun and Storm's Arrow Striding and the Carnstead Steading.*

*I caught word of a white-painted shaman rounding up prisoners and refugees in Reikos in a manner akin to the fate of Carnstead. I tracked down, and stealthily observed, a group that had three prisoners; two Navarr and a Highborn. The Druj were working for one they call Kel'Azoth Venderri, who I believe to be the shaman we hunt. They split the group up and have taken their prisoners to three fortified camps held by the Druj in Dray's Downs near Elereal.*

*Check the Sentinel Gate for a conjunction leading to Dray's Downs. Hopefully fate will open the gate to the location of the shaman and you can burn that bastard for the stridings and steadings destroyed.*

*Be vigilant. I was not able to glean what Kel'Azoth's profane ceremonies are intended to achieve. I doubt they bode anything good for the Empire.*

*In vigilance,*

*Gerwyn Summercrow*