## Gift of the Green Mother

# **Spring Magnitude 24**

### **Performing the Ritual**

Performing this ritual takes at least 10 minutes of roleplaying. This ritual targets a Territory, and must be performed in a strong Spring Regio. If the ritual is used to target an Imperial territory, it may instead be performed at the Imperial regio at Anvil.

This effect is a curse. A target may be under more than one curse at a time.

#### **Effects**

Children born in the cursed territory are significantly more likely to be born as Briars, and when their lineage manifests it will tend to be much stronger than average.

A small number of babies conceived in the territory while the curse is in effect will later be born demonstrating full, powerful apparent briar lineage.

The curse does not effect creatures in the territory other than humans.

The effect of the ritual lasts for a year (until the start of the Profound Decisions Empire event four events from now).

#### **Option**

Any caster who has mastered the ritual may choose to substitute ambergelt for crystal mana when contributing to it. Every 2 measures spent counts as 1 crystal mana when contributing to the ritual.

#### **OOC** note

This item is a ritual text.

Any character with the Spring Ritual Lore skill can master this ritual. You must have a free slot or experience point to master a new ritual. After an appropriate period of roleplaying spent studying these pages, it should then be brought to a referee who will add the ritual to those you have mastered. Doing this does not 'use up' the ritual text.

This ritual cannot be learned by other means; it cannot be taught by a character who knows it unless the ritual is added to the body of Imperial Lore by the Conclave.

Ribbon ID: 13864



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