

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Your character's armour was changed. The updated rules for your armour follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

2156.1

Lord Colwynn de Rondell

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2172.2

Edric de Gauvain

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2478.1

Amoret d'Acier

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Soldier's Coat and Baersark's Rage

The *Soldier's Coat* item has been removed from the game. All instances have been replaced with *Baersark's Rage*. If you already had a *Baersark's Rage*, you can safely ignore this note. The rules for *Baersark's Rage* are as follows:

- Form:** Armour. Takes the form of a suit of medium armour.
- Requirement:** Any character can bond to this item.
- Effect:** You are restored to three hits when you use the Unstoppable skill.

3918.1 Magnus Carolus Sanguino Rezia di Tassato

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4199.2

Robert de Gauvain

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4322.2

Lord Uther 'The Tower'

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4548.2

Soldier

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5149.4

Redhand Wesk

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5540.1

marius di sarvos

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5566.1

Wulfric Kelvinsson

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5792.3

Sir Richard Vandale

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5911.2

Garravaine De Rondell

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6077.1

Efrick Splintershield

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6355.1

Gregoire De Gauvain

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