

# Jotun Brief

*“They enshrine the warrior ideal”*

- **Born to war** - fight face-to-face, take and deliver wounds to the front
- **Fiercely honourable** - fight with honour, keep your word, despise oathbreakers
- **Conquerors by nature** - those you defeat can become a thrall, or die

*“They are a warlike tribe that values strength-in-arms and fighting-spirit as their highest virtues”*

- **Revere their ancestors** - draw strength from your ancestors in battle
- **Seek death in battle** - a good death in battle gets you closer to the ancestors
- **Neither barbaric or cruel** - let a fallen foe bleed out, and have a good death

**NO HONOUR DUELS, NO LOOTING, NO EXECUTING**

# Jotun Radljost

## Cunning warriors, clever fighters

- Linebreaker warriors
- Take the measure of the enemy
- Block and counter their moves
- Furious assault to slay target

**1:1 mix of Beak and Talon**

**Jarl has +1 hit and +1 hero point**

*“The wisdom of Radljost; The cunning of the Raven; Meet their line, break their line”*

### Raven’s Beak

- Ideally Heavy armour
- Great Weapon
- 4 hits
- Dreadnought
- Weapon Master
- 3 hero points
- Mortal Blow
- Stay with Me

### Raven’s Talon

- Ideally Heavy armour
- Flail or axe + Shield
- 4 hits
- Dreadnought
- Shield
- 3 hero points
- Unstoppable