

Reikos Flux // Current

The Flux is known to proceed in stages:

Stage 1 is dysenteric in nature; the mouth feels dry, bowel movements are watery, clear and voluminous. In addition, the hands are cold, clammy and wrinkled.

Stage 2 combines the above symptoms, together with vomiting and stomach cramps. Blood flow is viscous, and the patient is affected by Weakness.

Stage 3 combines the above symptoms, together with the patient's blood thickening considerably. Breathing is slow and laboured.

Stage 4 is not sufficiently researched to provide information here, but all cases at this stage should be treated with utmost speed and care.

Cures ·

Research is being carried out by both medical and magical investigators, and more information will be released when it is available.

Currently, there are two known cures:

* Two Day magic rituals have been refined. One has been used to cure multiple patients at the end of the Summer Solstice. The second has been used to halt the natural progression of the Flux · effectively freezing it · until the next gathering.

* Entering the realm of Summer is observed to result in an immediate cure.

Action ·

* The Flux's symptoms can be alleviated with application of Marrowort by a Physick. This eases the patient, but is not a cure.

* Applying potions is potentially very dangerous, and has the potential to aggravate the Flux and advance it by a stage.

* As with a case of mundane Dysentery, Physicks should treat sufferers through quarantine and hygiene, and use Marrowort to ease the pain.

* Sufferers should not be permitted to take the field of battle.

* Any sufferer who reaches the later stages should be immediately taken to a Day coven to have their Flux cured or suspended for a season.

Stay Safe. Stay Vigilant.

This has been a public information pamphlet on behalf of the Anvil Hospital