

# THE BARRENS SPY NETWORK

Leodegrance 'Leo' Archer (Ian Belcher :CID 742.3)

The spy network in the Barrens requires a minimum of five hundred force committed to it if it is to provide valuable information. Your forces are the only Imperials active in the territory, providing an effective fighting force of one-hundred-and-twenty. Consequently, they have been unable to supply much in the way of information about the territory.

## Basic Information

The entire territory is firmly controlled by the Druj. The human population of Dawnguard is completely under the thrall of the orc conquerors. The Druj are cruel, but there is no sign that they are going out of their way to torment the captured nobles and yeofolk. They are simply being put to work; most work in the fields, providing food, or are pressed into service building simple fortifications. Any trouble is punished severely, however, usually by painful public execution. There are horrifying stories of nobles forced at spear-point to murder their own yeofolk which quickly puts an end to any open resistance to the Druj.

A few hundred have been marched out of Dawnguard, however. They have not been seen since and your limited scouting ability is not able to find any sign of them.

Your forces have seen no sign of any significant force that did not look like it was working with the Druj.

## Game Information

You are welcome to use this information as you see fit – but this document is out-of-character and should not be shown to other characters during the event. Instead please use it as the basis of your roleplaying regarding the events described.

Unfortunately the total force committed to the spy network was insufficient to gain a more detailed overview of the territory, nor confirm anything more than that the Druj control the territory.

