

# Druj Kallad

## Deranged torturers, terror troops

- Stalkers and murderers
- Take glee in tormenting the fallen
- Draw out the agony of the dying
- Flee from the foe

**5-10 Shrikes in a unit**

**Het has +1 hit and +1 hero point**

### **Shrikes**

- Light or Medium Armour
- 4 hits
- Paired Weapons
- 4 hero points
- Cleaving Strike
- Stay with Me
- Chirurgeon, Apothecary

*“We maim; We cripple; We bleed the foe!”*

**Shrikes may be gifted with poisons to torture dying captives or bolster their own strength:**

- Ashwater
- Gutwreck
- Skop’s Mead

**Apply True Vervain** - Spend 30 seconds roleplaying applying the herb to another Druj