

### Tales of Lead and Gold

*At first you found that confidence came easily to you. You found yourself invited to celebrations that might not have previously welcomed you; and merchants were willing to offer discounts to your winning smile. Lately, however, you have become steadily more aware of the limitations of those around you, the infinite possibilities that a sharp individual such as yourself could make use of were you to remove those limitations - with the right words in the right places, the role of senator or arch-mage would become simple work - you deserve great positions of power, should you only reach out and take them. Still, your dreams have been full of brass and gold - laughter and fine conversation, meals so sumptuous that, for a time, the world feels bleak when you wake again - a cold, grey place. Food tastes as fine as it ever did, but you are aware now that there are finer things out there - finer food and finer conversation - even finer friends, perhaps. Were you to put your sharp mind and sharp tongue to work, anything might be possible. Ultimately, this new lifestyle leaves you feeling heavy, as if leaden chains were wrapped around you - the life of a mastermind is exhausting.*

**Role-playing Effect:** You feel an ever-present tugging sensation at the back of your head and a sense of something being desperately hungry. Often, you feel compelled to seek out others and test your schemes against them. Physically, however, you feel weakened - as if leaden chains have been wrapped about your feet.

**Mechanical Effect:** When you time in, you are under the effects of WEAKNESS. Physical exertion leaves you tired and out-of-breath. This weakness cannot be removed by any means as long as the curse remains in effect. Any resources used to try and remove the weakness are consumed without effect.

**OOE Elements:** A briar can use their natural vitality to throw off the exhaustion that comes from physical exertion, but all the other effects apply as normal.