

Emilia of Wintermark

The wind that tells tales to the Empty One says that you know the Suffering of the Silent Kingdom and so you are summoned to the Tomb King's Chamber.

The First Trial of the Pallid Charm.

These are the terms of the Trial:

You may not face it alone. You must bring a single companion - one of you to move, the other to speak. Either of you may come armed. Neither of you may come armoured.

Meet my agent **inside the Hall of Worlds at 2pm on Saturday of the Winter Solstice** and you shall enter the Chamber from that place.

The Second Trial of the Pallid Charm

If you are selected for the second Trial you will need to know where your thirst lies and be prepared to struggle for a chance to quench it. The terms of that struggle and the suffering that will seep through your bones will be revealed only if you reach the second trial.

If you reach the trial and prevail, then this is what I pledge to provide:

A boon which pertains to a Winter Ritual known as The Hardest Choice that has been cast by Arcane Projection by Imperial Citizens more than once. Sorin will offer a coven stone which will increase the effective lore of contributors to that particular ritual, and make it possible to substitute dragonbone for mana when casting the ritual.

You asked for a way to understand your loyalties and know Winter better – this and the trial that goes with it - is our offer. You have not earned it yet.

Exquy, Herald of The Tomb King