Watch and see; watch and wait. Unguarded fear, unguarded hate.

Role-playing Effect: Your character is CURSED. While this curse is in effect:

- You find yourself watching others for signs that they are becoming violent or irrational.
- You feel the need to obsessively observe the lineaged for signs that they are descending into lineage madness.
- If the perceived irrationality, violence, or madness of others endangers or inconveniences you in any way, you find your thoughts turning to the importance of removing them as a threat.

Mechanical Effect: In addition, while affected by this CURSE:

- You may not bond to any Weapon-type magic item.
 - Twice each day, when you hit someone with a one-handed weapon you may call CLEAVE.
- This will cause the roleplaying effect caused by this CURSE to intensify for a short time.