

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Soldier's Coat and Baersark's Rage

The *Soldier's Coat* item has been removed from the game.

Crafters who previously knew how to create this item have had it replaced with *Baersark's Rage*. If your character already knew how to create *Baersark's Rage*, you can safely ignore this note.

The rules for *Baersark's Rage* are as follows:

- Form:** Armour. Takes the form of a suit of medium armour.
- Requirement:** Any character can bond to this item.
- Effect:** You are restored to three hits when you use the Unstoppable skill.
- Materials:** Crafting a suit of *Baersark's Rage* requires eleven ingots of Weltsilver, seven measures of ambergelt, four ingots of tempest jade and four measures of beggar's lye. It takes one month to make one of these items.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

1451.1 Luiz Pedro Carteza di Tassato Regario

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

1982.1

Boris Kuznets

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

3713.1

Egil "Iron Hand" Ironhammer

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Gryphonsoul Aegis

The effect of the *Gryphonsoul Aegis* item has changed. A character wearing this item is now restored to three hits whenever they use the Unstoppable skill. This item was previously restricted to a single activation per day; that restriction has been lifted.

4438.5

Michelangelo Garcian de Sarvos

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

4636.1

Senghir Vorbarra Strascovian

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Soldier's Coat and Baersark's Rage

The *Soldier's Coat* item has been removed from the game.

Crafters who previously knew how to create this item have had it replaced with *Baersark's Rage*. If your character already knew how to create *Baersark's Rage*, you can safely ignore this note.

The rules for *Baersark's Rage* are as follows:

- Form:** Armour. Takes the form of a suit of medium armour.
- Requirement:** Any character can bond to this item.
- Effect:** You are restored to three hits when you use the Unstoppable skill.
- Materials:** Crafting a suit of *Baersark's Rage* requires eleven ingots of Weltsilver, seven measures of ambergelt, four ingots of tempest jade and four measures of beggar's lye. It takes one month to make one of these items.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Soldier's Coat and Baersark's Rage

The *Soldier's Coat* item has been removed from the game.

Crafters who previously knew how to create this item have had it replaced with *Baersark's Rage*. If your character already knew how to create *Baersark's Rage*, you can safely ignore this note.

The rules for *Baersark's Rage* are as follows:

- Form:** Armour. Takes the form of a suit of medium armour.
- Requirement:** Any character can bond to this item.
- Effect:** You are restored to three hits when you use the Unstoppable skill.
- Materials:** Crafting a suit of *Baersark's Rage* requires eleven ingots of Weltsilver, seven measures of ambergelt, four ingots of tempest jade and four measures of beggar's lye. It takes one month to make one of these items.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Soldier's Coat and Baersark's Rage

The *Soldier's Coat* item has been removed from the game.

Crafters who previously knew how to create this item have had it replaced with *Baersark's Rage*. If your character already knew how to create *Baersark's Rage*, you can safely ignore this note.

The rules for *Baersark's Rage* are as follows:

- Form:** Armour. Takes the form of a suit of medium armour.
- Requirement:** Any character can bond to this item.
- Effect:** You are restored to three hits when you use the Unstoppable skill.
- Materials:** Crafting a suit of *Baersark's Rage* requires eleven ingots of Weltsilver, seven measures of ambergelt, four ingots of tempest jade and four measures of beggar's lye. It takes one month to make one of these items.

5911.2

Garravaine De Rondell

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Goldenfire Scale

The effect of the *Goldenfire Scale* item has changed. A character wearing this item now regains up to five lost hits whenever they use the Second Wind skill.

We've reviewed the magical items that affect the Second Wind and Unstoppable abilities. Some of the items your character is able to craft were changed. The updated rules for these items follow.

Soldier's Coat and Baersark's Rage

The *Soldier's Coat* item has been removed from the game.

Crafters who previously knew how to create this item have had it replaced with *Baersark's Rage*. If your character already knew how to create *Baersark's Rage*, you can safely ignore this note.

The rules for *Baersark's Rage* are as follows:

- Form:** Armour. Takes the form of a suit of medium armour.
- Requirement:** Any character can bond to this item.
- Effect:** You are restored to three hits when you use the Unstoppable skill.
- Materials:** Crafting a suit of *Baersark's Rage* requires eleven ingots of Weltsilver, seven measures of ambergelt, four ingots of tempest jade and four measures of beggar's lye. It takes one month to make one of these items.