# Pronouncement of Doom

CASTER

This ritual creates a curse that is delivered to a target with a pronouncement of doom: one contributor is chosen to deliver the curse, and they must do so within fifteen minutes or it falls on their own head.

TARGET

While under the curse, the target experiences a roleplaying effect; they feel chilly almost all the time, unless they are actively warming themselves at a flame.

While under the curse the target loses a quarter of any production that would have been provided by a farm, forest, or herb garden resource.

The additional production provided by an enchantment such as Rampant Growth or Gathering the Harvest is not affected by this curse.

The effect of the ritual lasts for a year (until the start of the Profound Decisions Empire event four events from now).