

Grendel Stone Born

Resolute defenders, grinding vanguard

- Combined arms mainstay unit
- Stone Hearts form a wall, they block and they parry
- Stone Teeth deal the damage, keep Hearts alive
- Stone Darts fire at enemy, keep all alive

**Rough 2:2:1 mix of Hearts,
Teeth and Darts**

**Maistir has +1 hit and +1
hero point**

“The rock of the Moridun; Hold then crush the enemy; Cohesion, cohesion, cohesion”

Stone Heart

- Ideally Heavy armour
- Sword and Shield
- 4 hits
- Dreadnought
- 3 hero points
- Unstoppable

Stone Teeth

- Ideally Heavy armour
- Spear or Polearm
- 3 hits
- 4 hero points
- Mighty Strikedown
- Get it Together
- Stay with Me

Stone Dart

- Ideally Heavy armour
- Crossbow
- 3 hits
- 3 hero points
- Get it Together
- Stay with Me