Curse / Wound	Number	Needed by	Writer
Wounded Axou (rip open) https://docs.google.com/spreadshe ets/d/1G298Z_A5CWoaGYbqn04Z enmlZO4P4PiqU8-9y_jYscY/htmlvi ew	1 of each	Fri PM	Simon
Sunbunred Limb (rip open)	30	Sat PM	Erin
Terminal - WEAKNESS (rip open)	12	Sat PM	Erin
Ghost curses	1 of each	Sat PM	Erin
Crystalline pools (rip open)	1 of each	Sat PM	Erin
Curse: The Lock	20	Fri PM	Mike
Troll TW "tear down and destroy"	2	Fri PM	Mike
Tulpa "compelled to react violently"	8	Fri PM	Mike

You recall a past life in which you were an energetic Navarri thorn during the reign of Emperor Guntherm. One of the few survivors of the destroyed "Dance of Blood" army. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a stern Wintermark scop, invited to sing a mournful song at the funeral of Empress Richilde. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a brash Marcher steward, fighting in the Cousin's War to oppose the First Empress' invitation to join the Empire.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a scheming Dawnish noble, supporting a plot to assassinate Empress Varkula after Holberg joined The League.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a thoughtful Urizen stargazer during the reign of Emperor Giovanni. You helped lobby for the creation of the Conclave.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were an enthusiastic Dawnish knight errant, fighting to reclaim Miaren from the vallorn, during the reign of Emperor Giovanni.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a passionate Freeborn sutannir, working with Empress Teleri to revoke title-holders whom you felt were not sufficiently virtuous. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a wise Highborn wayfarer during the reign of Empress Teleri, acting as a diplomat in tense negotiations with Faraden.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a suave Leaguish cicisbeo during the reign of Emperor Barrabas. You influenced your clients to support the building of the navies. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a cunning Varushkan Stzena during the reign of Emperor Frederick. You once sang all night to stop a group of Mora devouring your family. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a vigilant Freeborn scrivener during the reign of Empress Mariika, who uncovered smuggling between some Freeborn and the Grendel. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a righteous Steinr Thane during the reign of Empress Varkula who convinced your Senator to help remove the Cardinals from the Senate. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a solemn Highborn Guardian during the reign of Empress Brannan who died holding a narrow ravine against dozens of Druj.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a wily Navarri Broker in pre-Imperial times who brokered a deal with the Kallavesi for vital healing herbs, saving many lives.
You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a gentle Navarri Guide during the reign of Emperor James who helped former Jotun yegarra integrate into the Empire.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a gentle Urizeni Questor during the reign of Emperor Giovanni, who worked to integrate existing Urizeni spirituality with the Way. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a shrewd Suaq Mediator in the early years of the Empire helping to settle disputes between your people and their Marcher neighbours. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a humble Danwish Seneschal in the campaigns of Emperor Guntherm. You accepted thralldom by the Jotun instead of death. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a sneaky Leaguish mountebank during the reign of Emperor Nicovar. You made your money through confidence tricks and scams. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a grumpy Varushkan schlachta who died helping a disreputable vale to escape a Thule raid, during the reign of Empress Aenea. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a shifty Marcher landskeeper during the reign of Empress Varkula, secretly trading with local Feni. You were executed for treason. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a daring Freeborn corsair in the fleet built by Emperor Barabbas. After a successful raid on the Grendel your ship went down in a storm. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were the stern head of a Highborn chapter, convincing your family to follow Erigo in the exodus that would lead to the founding of the Brass Coast. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a gentle Highborn wayfarer in a faraway land, fanning the flames of revolution that led to the foundation of the Sumaah republic.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a stern Highborn inquisitor in the reign of Emperor Frederick. You openly accused the Throne of blasphemy for his writing on Freedom. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a rich merchant in Holberg. You pushed for the city to become part of The League when it joined the Empire, snubbing the Dawnish. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a boisterous Tassatan bravo, during the reign of Emperor Guntherm. You left a life of drinking and tavern brawls behind to join the military. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a stern Marcher beater during the reign of Emperor Nicovar. You tracked down vagabonds and thieves, as turmoil spread across the Empire. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a pious Marcher monk during the reign of Empress Teleri. You toiled to improve knowledge of the virtues across the nation. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a cunning Navarr in pre-Imperial times. You helped introduce Highborn traders to "vinum", leading to the discovery of liao. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were an angry Navarri thorn, fighting the vallorn. You helped convince Emperor Giovanni to lend his support to finally reclaiming Miaren.
You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a thoughtful Urizen architect, one of Empress Mariika's advisors in her work to change the Empire's economy and strengthen the Bourse. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a bookish Urizen, during the reign of Emperor Giovanni. You were instrumental in establishing the code of the Civil Service. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a powerful Dawnish Earl in the reign of Empress Richilde. You unexpectedly made friends with many Marchers while at war in Semmerholm. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a charismatic Varushkan Wise One in the reign of Empress Teleri. You made speeches in Anvil opposing the Synod's new political powers. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a popular Urizen sentinel. You were among those commanded by Emperor Nicovar to burn the libraries.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were an expert Highborn sailor. You helped design the new drydocks at Sarvos on commission from Emperor Barabbas.

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a fearsome Leagueish mercenary captain in the reign of Empress Brannan. You made a lot of money in the grim campaign in the Barrens. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a distinguished Marcher general. Before he was Emperor, James was a soldier in your army. You were central to his bid for the Throne. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a stoic Steinr runesmith in pre-imperial times. You visited Varushka to share the art of the runes with any artisans you felt worthy of it. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a sly Kallavesi maggot during the reign of Empress Aenea. You took part in battles against the Axou and made a fortune by looting the dead. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a harsh Varushkan boyar, during a time of many hard winters. You cast a family out of your town for stealing bread from a neighbour. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a greedy Varushkan wagon raider, during the reign of Emperor Guntherm. You hated the Thule and made many attacks into their lands. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a bold Freeborn kohan during the reign of Emperor Frederick. You were cast out from your family for stealing, and sought redemption in battle. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a jolly Dawnish troubador, during the reign of Empreror Nicovar. You sang mocking songs about the Throne and his supporters. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a cunning Suaq icewalker, during the reign of Empress Brannan. You made dangerous deals with Tharim to support the war effort. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a gentle Varushkan cabalist, during the reign of Emperor James. You worked tirelessly to heal the many wounded in the wars of past years. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were an energetic Marcher yeoman in pre-imperial times. You moved to Tassato Mestra and had a bitter rivalry with a Regario opera singer. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a Varushkan Schlacta who lost their job when Empress Mariika disbanded the Iron Helms. You decided to start again by founding an outpost. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a Marcher monk who preached against Emperor Frederick's controversial writings on the subject of freedom and liberty. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life (43447)

You recall a past life in which you were a young Freeborn Kohan, captured by Druj during Empress Brannan's wars. You suffered terribly, then escaped and built a new life. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

A Past Life. (43447)

You recall a past life in which you were a Highborn Steward of the Dead who helped officiate Empress Richilde's funeral, founding the 'Ring of Champions'

You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You recall a past life in which you were a Dawnish Troubadour in the reign of Empress Varkula. The cynicism of the Throne only goaded you to write inspirational stories. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

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A Past Life (43447)

You recall a past life in which you were a Marcher monk who preached against Emperor Frederick's controversial writings on the subject of freedom and liberty. You might experience short periods of dislocation during which you may imagine you are this person - changing your behaviour and priorities to reflect theirs. (PTO)

You feel driven to speak to people who can help deepen your understanding of this past life - such as who you were, and what time and place you were living in. Doing so might bring memories and images to mind (which you are free to improvise) but these are fleeting, and you cannot be certain that they are real. This will last until time out tonight. Or you can make the out-of-character choice to end it at any time before then if you prefer.

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CURSE: Lament of Kahedin du Sommet (43859)

You are possessed by a Dawnish ghost with a deep drive to listen to a song about a great deed they performed. The ghost might take total control of you, be a subtle influence, or something in between.

From time to time, you also experience the sensation of being burned from the inside out by freezing flame, and you see visions of a village burning to ash and glass. When the feeling passes, you see that you are unharmed. This curse will last for a year if not removed.

Show the ID number on this card to a ref if you're targeted by a thorough insight.

CURSE: Hunger of Owain du Homard (43861)

You are possessed by a Dawnish ghost with a deep drive to sample food from every nation in the Empire. The ghost might take total control of you, be a subtle influence, or something in between.

From time to time, you also experience the sensation of being burned from the inside out by freezing flame, and you see visions of a village burning to ash and glass. When the feeling passes, you see that you are unharmed. This curse will last for a year if not removed.

Show the ID number on this card to a ref if you're targeted by a thorough insight.

CURSE: Lovelorn Parcenet (43863)

You are possessed by a Dawnish ghost with a deep drive to give their true love a flower. The ghost might take total control of you, be a subtle influence, or something in between.

From time to time, you also experience the sensation of being burned from the inside out by freezing flame, and you see visions of a village burning to ash and glass. When the feeling passes, you see that you are unharmed. This curse will last for a year if not removed.

Show the ID number on this card to a ref if you're targeted by a thorough insight.

CURSE: Caelia du Cercle Seeks a Herald (43865)

You are possessed by a Dawnish ghost with a deep drive to meet a herald of a Winter Eternal. The ghost might take total control of you, be a subtle influence, or something in between.

From time to time, you also experience the sensation of being burned from the inside out by freezing flame, and you see visions of a village burning to ash and glass. When the feeling passes, you see that you are unharmed. This curse will last for a year if not removed.

Show the ID number on this card to a ref if you're targeted by a thorough insight.

CURSE: Dreams of Dinadan de la Brume (43868)

You are possessed by a Dawnish ghost with a deep drive to experience three visions and use them to advise a noble. The ghost might take total control of you, be a subtle influence, or something in between.

From time to time, you also experience the sensation of being burned from the inside out by freezing flame, and you see visions of a village burning to ash and glass. When the feeling passes, you see that you are unharmed. This curse will last for a year if not removed.

Show the ID number on this card to a ref if you're targeted by a thorough insight.

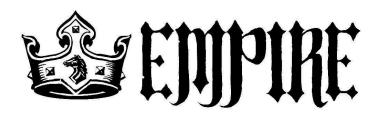
CURSE: Rivalry of Laudine du Noisetier (43870)

You are possessed by a Dawnish ghost with a deep drive to win an important competition. The ghost might take total control of you, be a subtle influence, or something in between.

From time to time, you also experience the sensation of being burned from the inside out by freezing flame, and you see visions of a village burning to ash and glass. When the feeling passes, you see that you are unharmed. This curse will last for a year if not removed.

Show the ID number on this card to a ref if you're targeted by a thorough insight.

CURSE: The Lock (43885) You are extremely paranoid about secrets being revealed that should stay hidden. You feel very strongly that people should not be looking into things they do not know or understand, and feel an oppressive dark shadow pressing down on you from above if you or those around you attempt to investigate such things.	
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Location Aura - xxx - Magnitude xx

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