

---

# Machines of Destruction

---

Here is recorded the ritual Machines of Destruction which draws the minotaurs of Shikal to pass from the Autumn Realm to fight alongside an army. They will bring with them their Implements of Devastation. Their bronze onagers and trebuchets; their brass battering rams; their great siege towers and mithril ladders; their flaming hammers against which no wall can stand.

These mercenaries will fight alongside that army for one season and then return to the Mountain of Shikal.

Let all know that this bargain relies upon an assurance. Should the Imperial Conclave ever name the Prince of Shikal as one who has their enmity, then the power of this ritual is withdraw. The agreement that powers it is no more, and can not be restored.

This scroll is forged by the will of the Foregemistress. It must be invoked to unlock the knowledge it contains, The scroll will be consumed when it is invoked, allowing up to a dozen adepts of Autumn Magic who are present at that time to master the Machines of Destruction.

# Machines of Destruction

## Autumn Magnitude 135

### Performing the Ritual

Performing this ritual takes at least 10 minutes of roleplaying. This ritual targets an Imperial army. The general responsible for the army (or the egregore if the general is not at Anvil) must be present throughout.

During the ritual the casters must be in a strong Autumn regio.

This spell is an enchantment. A target may only be under one enchantment effect at a time.

### Effects

Calls the minotaurs of Shikal to emerge from the Autumn realm dragging immense siege weapons; bronze onagers and trebuchets, brass battering rams and siege towers and mithril ladders. The minotaurs will fight alongside an army on campaign allowing them to issue the *storm the walls* order. However, while the magic persists they lose any existing army quality - they cannot use any special orders or passive abilities granted by those qualities.

While the enchantment persists, the general responsible for the army experiences a roleplaying effect: *you find it easy to evaluate everyone around you as if they were obstacles that might need to be overcome, searching for weaknesses you can exploit to destroy them should it prove necessary.*

The effect lasts until the start of the next Profound Decisions Empire event.

### Assurance

The ritual loses all power and becomes useless if Estavus is ever subject to enmity by the Imperial Conclave.

### OOC Note

This item is a mystic scroll. Any character with the Autumn Ritual Lore skill can invoke the scroll. When it is invoked up to twelve characters with the Autumn Ritual Lore skill who are present can master this ritual. They must have a free slot or experience point to master a new ritual.

Expires at the end of the Summer Solstice 384YE. It cannot be used to add a ritual to Imperial Lore or Urizen Lore.

The ritual cannot be learned by other means; it cannot be taught by a character who knows it.