Jotun Brief



"They enshrine the warrior ideal"

- Born to war fight face-to-face, take and deliver wounds to the front
- Fiercely honourable fight with honour, keep your word, despise oathbreakers
- Conquerors by nature those you defeat can become a thrall, or die

"They are a warlike tribe that values strength-in-arms and fighting-spirit as their highest virtues"

- Revere their ancestors draw strength from your ancestors in battle
- Seek death in battle a good death in battle gets you closer to the ancestors
- Neither barbaric or cruel let a fallen foe bleed out, and have a good death

NO HONOUR DUELS, NO LOOTING, NO EXECUTING

Jotun Godhi



Shamanic healer, spiritual guide

- Battlefield priests and healers
- Speak with the ancestors
- Encourage and support their unit
- Keep their unit alive

The Ghodi direct the healers and thralls to where they are needed

"Ancestors hear me!; Jotun they watch us!; By the Ancestors you shall fight on!"

Fadir's Caller

- Any armour
- Spear or Sword + Shield
- 3 hits
- 4 hero points
- Get it Together
- Stay with Me

Fadir's Hand

- Any armour
- Spear or Sword + Shield
- 3 hits
- Chirurgeon
- Physick
- Apothecary

Ghodi might carry:

- Healing herbs
- Healing potions
- Heroic philtres

Jotun Eirval



Battlefield physicians and healers

- Orc, or human thrall, serving the Kirkja
- Competent healer
- Provide support as they see fit
- Respected by all Jotun

Eirval

- Any armour
- 1-handed weapon
- 3 hits
- Shield
- Chirurgeon
- Physick

Things to know:

Eirval are skilled healers, using surgery, herblore and magical potions to return Jotun to the fight. Their work commands respect.

They might have:

Healing herbs, healing potions, magical tools

Jotun Smidr



Battlefield smith

- Orc, or human thrall, serving the Kirkja
- Competent crafter
- Oversee item bondings
- Repair shattered items

Smidr

- Any armour
- 1-handed weapon
- 3 hits
- Artisan

Things to know:

The Jotun armies march to war well armed and equipped. Smidr are honoured for their expertise, be it in mundane or magical forging.

They might have:

Artisan's Oil, crafting materials, magical tools

Jotun Galdr



Battlefield mage

- Orc, or human thrall, serving the Kirkja
- Competent spellcaster
- Supports the artisans and healers
- Uncommon among Jotun

Galdr

- Mage Armour
- Staff or Rod + Buckler
- 2 hits
- 6 mana
- Mend + Purify or
- Heal + Restore Limb

Things to know:

The Jotun don't rely on battlefield magic, but there are those who aid the kirkja in war. Galdr are known for their swift action in return warriors and arms to battle.

They might have:

Crystalised Mana, Mageblood, magical items