Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Liquid

This thin, black liquid has flecks of silver suspended in it. It tastes and smells faintly of lotus flowers.

Ribbon ID 10110

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Roleplaying effects:

As you drink this potion you have a sense of mortality and a fear of death. For the next two hours you will see wisps of light that look like people at the periphery of your vision.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Mechanical effects:

If you have the Magician skill then once during the next ten minutes you can cast the spell *Voice for the Dead* as if you knew it, without spending any mana.

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Liquid

This thick, blue, pearlescent liquid smells of salt and grass. It is very viscous and tastes salty.

Ribbon ID 10111

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Roleplaying effects:

You feel relaxed, happy and maybe a little drugged; pressing concerns are easy to set aside for later. You wish to luxuriate in sensations you find pleasurable. When you next sleep, you dream of the sea, swimming its darkened depths alongside great marine beasts.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.

Mechanical effects:

Cannot be mixed in drinks or food. Inhaling the steam from this infusion causes your aura to become impossible to read with the Insight ceremony or similar effects. You are also unable to make use of liao, Imperial liao, or any religious skill that uses liao. The effects last until the next sunrise. This is a tonic; the effect of any other tonic you have drunk immediately ends.