# **Human Bandits**



## Thugs, goons, rogues, outlaws

- Citizens turned to crime
- Opportunists, petty criminals
- Craven sell-swords
- Trying to get by

"The Empire? The Law? They did nothing for me!!"

### Rogue

- Light armour
- Paired weapons
- Ambidextrous
- 3 hits
- 4 hero points
- Get it Together
- Cleaving Strike

#### **Mage Crook**

- Mage armour
- Rod and Buckler
- 3 hits
- 8 personal mana
- Entangle
- Repel

#### **Outlaw**

- Any armour
- Bow
- 3 hits
- 3 hero points
- Stay with Me

#### Thug

- Any armour
- Sword and Buckler
- 4 hits
- 3 hero points
- Unstoppable
- Cleaving Strike