

Ghost Template

Lingering shade, trapped spirit

- Spirit anchored in the mortal world
- Retains appearance of the living
- Acts as they did when alive
- Unaware of their own death

Quick Insight

“Ghost”

Thorough Insight

“Exorcism Rank X”

Ghost

- Equipped with weapons and armour from base brief
- Cannot use hero/magic/priest skills, abilities or armour from base brief
- 1 hit
- Exorcised or pass on through narrative resolution

Incorporeal – Unless exorcised, will disappear when struck and then return on 1 hit

Vulnerabilities – Instantly destroyed by Exorcism Rank X