

Earl Ruse Myriad

You have been invited to the next stage of the Trials of the Pallid Charm.

You have been invited to The Personal Trial.

Exquy and The Tomb King has decided that two boons will be awarded and those of you that are pursuing things for yourselves or those close to you will compete separately to those pursuing boons for the benefit of the Empire.

The Personal Trial takes place at **10 on the Friday evening of the Solstice in the Open Chamber under the Dark Sky that you have visited before – the entrance is via the Regio of the Unquiet Hounds in Bittershore, Ossium.**

You **MUST** bring your witness with you, or one to stand for them.

For participants and witnesses all:

You must not wear armour and you must not bring weapons. There will be seats for those who need them.

Do not take this stage of the trials lightly. If you are unsure of the Herald's meaning at any point, ask, and ask again. There is no shame or penalty in this.

The chamber has been prepared with magics from the Silent Kingdom.

Movement is slowed there, once you are in position, you will find you can only move small amounts – enough for your comfort but not to take significant action unless a Herald directs it.

Cut or tear off this strip to have a completely IC document

Bleeding is slowed. Should anyone be injured, their life force will not fade away as it does in the Imperial lands. BUT do not mistake this and think it means there will be no death. That slowness is only there so long as the Heralds will it to be so. There could be a death in the Open Chamber on the path to earning the Tomb King's boon.

There is a stillness there that you may remember. Do not be afraid to punctuate it with speech or exclamation. You cannot hurt it. Only if you notice that many voices are rising at once and shouting so that some are not heard, then it may remind you of the need to listen under the dark sky.

As the winds blow through the silent chamber, I am Anya of Highguard and I wish you well in your Trials.

Raziel

You have been invited to the next stage of the Trials of the Pallid Charm.

You have been invited to The Personal Trial.

Exquy and The Tomb King has decided that two boons will be awarded and those of you that are pursuing things for yourselves or those close to you will compete separately to those pursuing boons for the benefit of the Empire.

The Personal Trial takes place at 10 on the Friday evening of the Solstice in the Open Chamber under the Dark Sky that you have visited before – the entrance is via the Regio of the Unquiet Hounds in Bittershore, Ossium.

You **MUST** bring your witness with you, or one to stand for them.

For participants and witnesses all:

You must not wear armour and you must not bring weapons. There will be seats for those who need them.

Do not take this stage of the trials lightly. If you are unsure of the Herald's meaning at any point, ask, and ask again. There is no shame or penalty in this.

The chamber has been prepared with magics from the Silent Kingdom.

Movement is slowed there, once you are in position, you will find you can only move small amounts – enough for your comfort but not to take significant action unless a Herald directs it.

Cut or tear off this strip to have a completely IC document

Bleeding is slowed. Should anyone be injured, their life force will not fade away as it does in the Imperial lands. BUT do not mistake this and think it means there will be no death. That slowness is only there so long as the Heralds will it to be so. There could be a death in the Open Chamber on the path to earning the Tomb King's boon.

There is a stillness there that you may remember. Do not be afraid to punctuate it with speech or exclamation. You cannot hurt it. Only if you notice that many voices are rising at once and shouting so that some are not heard, then it may remind you of the need to listen under the dark sky.

As the winds blow through the silent chamber, I am Anya of Highguard and I wish you well in your Trials.

Lutobor Branislavovich Glinka

You have been invited to the next stage of the Trials of the Pallid Charm.

You have been invited to The Personal Trial.

Exquy and The Tomb King has decided that two boons will be awarded and those of you that are pursuing things for yourselves or those close to you will compete separately to those pursuing boons for the benefit of the Empire.

The Personal Trial takes place at 10 on the Friday evening of the Solstice in the Open Chamber under the Dark Sky that you have visited before – the entrance is via the Regio of the Unquiet Hounds in Bittershore, Ossium.

You **MUST** bring your witness with you, or one to stand for them.

For participants and witnesses all:

You must not wear armour and you must not bring weapons. There will be seats for those who need them.

Do not take this stage of the trials lightly. If you are unsure of the Herald's meaning at any point, ask, and ask again. There is no shame or penalty in this.

The chamber has been prepared with magics from the Silent Kingdom.

Movement is slowed there, once you are in position, you will find you can only move small amounts – enough for your comfort but not to take significant action unless a Herald directs it.

Cut or tear off this strip to have a completely IC document

Bleeding is slowed. Should anyone be injured, their life force will not fade away as it does in the Imperial lands. BUT do not mistake this and think it means there will be no death. That slowness is only there so long as the Heralds will it to be so. There could be a death in the Open Chamber on the path to earning the Tomb King's boon.

There is a stillness there that you may remember. Do not be afraid to punctuate it with speech or exclamation. You cannot hurt it. Only if you notice that many voices are rising at once and shouting so that some are not heard, then it may remind you of the need to listen under the dark sky.

As the winds blow through the silent chamber, I am Anya of Highguard and I wish you well in your Trials.

Urgal

You have been invited to the next stage of the Trials of the Pallid Charm.

You have been invited to The Personal Trial.

Exquy and The Tomb King has decided that two boons will be awarded and those of you that are pursuing things for yourselves or those close to you will compete separately to those pursuing boons for the benefit of the Empire.

The Personal Trial takes place at 10 on the Friday evening of the Solstice in the Open Chamber under the Dark Sky that you have visited before – the entrance is via the Regio of the Unquiet Hounds in Bittershore, Ossium.

You **MUST** bring your witness with you, or one to stand for them.

For participants and witnesses all:

You must not wear armour and you must not bring weapons. There will be seats for those who need them.

Do not take this stage of the trials lightly. If you are unsure of the Herald's meaning at any point, ask, and ask again. There is no shame or penalty in this.

The chamber has been prepared with magics from the Silent Kingdom.

Movement is slowed there, once you are in position, you will find you can only move small amounts – enough for your comfort but not to take significant action unless a Herald directs it.

Cut or tear off this strip to have a completely IC document

Bleeding is slowed. Should anyone be injured, their life force will not fade away as it does in the Imperial lands. BUT do not mistake this and think it means there will be no death. That slowness is only there so long as the Heralds will it to be so. There could be a death in the Open Chamber on the path to earning the Tomb King's boon.

There is a stillness there that you may remember. Do not be afraid to punctuate it with speech or exclamation. You cannot hurt it. Only if you notice that many voices are rising at once and shouting so that some are not heard, then it may remind you of the need to listen under the dark sky.

As the winds blow through the silent chamber, I am Anya of Highguard and I wish you well in your Trials.