Monstering - Sunday - Druj

Wear any green or brown base layers you have
Wear any armour you have or can manage to fight in
Bring weapons to match descriptions below as best you can

Dawn - Chikad Skirmishers

Light or medium, paired weapons, sword + buckler, spears/polearms

Wintermark - Chikad Skirmishers

Light or medium, paired weapons, sword + buckler, spears/polearms

Brass Coast - Chikad Skirmishers

Light or medium, paired weapons, sword + buckler, spears/polearms

Urizen - Vikari Mage Skirmishers or Chikad Skirmishers

Vikari - battle mages, rods, staves, shields Chikad - light or medium, paired weapons, sword + buckler, spears/polearms

League - Chikad Skirmishers

Light or medium, paired weapons, sword + buckler, spears/polearms

Bow users

Gather in a single group outside of Monster - bow and hand weapon

Low-combat roles

Orc Tepel healers
Orc/Human artisans

HYDRATE BEFORE COMING TO BATTLE BRING A BOTTLE OF WATER WITH YOU PREPARE FOR WET GROUND