

SPYING IN LIATHAVEN, AUTUMN 379YE

The spy network in Liathaven requires a minimum of five hundred force committed to it if it is to provide valuable information. Between Owyn, Geraint Broad-Backed, Lord Felix Yusupov, Ruvyn, Tarrion Tarw, Lleu, and Thomas Duskbone you provide seven-hundred-and-twenty force.

Your troops are able to confirm which regions of Liathaven are still in Jotun hands (West Ranging, Liath's Ring and Liaven's Glen), which are still dominated by the Vallorn (Liath's Heart and Westwood) and which are technically in the control of the Navarr (Western Scout and Beacon Point).

The southern Navarr regions are still cut off from the rest of the Empire by a combination of Vallorn and the bandits of the Kharaman peaks – but a specially fortified steading has been built at Beacon Point which will provide a little protection to the people there against bandits of the southern mountains and normal Jotun raids.

There is certainly at least one Jotun army in Liathaven, but it is impossible for you to be entirely sure there is only one.

Your troops do not report any new fortifications, but absence of proof should not be taken as proof of absence.

The Jotun continue to be give Liath's Heart and Westwood a wide berth – although they seem to have established lightly garrisoned watch posts at several of the conquered steadings near the vallorn controlled areas.

There is some report that the supply line running through northern Liathaven into the Mournwold is encountering significant disruption – although again without more agents in place it is difficult to determine the exact effect. This disruption appears to be a result of heroic action by the Empire during the Summer Solstice.

Game Information

You are welcome to use this information as you see fit – but this document is out-of-character and should not be shown to other characters during the event. Instead please use it as the basis of your roleplaying regarding the events described.

