





<p>Objects have lodged themselves inside this open wound. The objects appear to be reacting negatively with the herald's tissue and are poisoning it. The objects must be removed and the wound treated with a poultice of True Vervain and Imperial Roseweald.</p>		<p>Rip Here</p>	<p><i>Oozing Stomach Wound</i></p>	 <p>This card may be ripped and opened when investigate the wound with the Physick skill</p>	<p>Rip Here</p>
<p>Objects have lodged themselves inside this open wound. The objects appear to be reacting negatively with the herald's tissue and are poisoning it. The objects must be removed and the wound treated with a poultice of True Vervain and Imperial Roseweald.</p>		<p>Rip Here</p>	<p><i>Oozing Stomach Wound</i></p>	 <p>This card may be ripped and opened when investigate the wound with the Physick skill</p>	<p>Rip Here</p>
<p>This is an open wound which someone or something appears to have interfered with. To treat, objects must be removed from it and the wound must be cleaned. A dressing or covering should be applied to ensure it isn't irritated further by whatever has been aggravating it.</p>		<p>Rip Here</p>	<p><i>Aggravated Stomach Wound</i></p>	 <p>This card may be ripped and opened when investigate the wound with the Physick skill</p>	<p>Rip Here</p>
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