



You are carrying a burden of terrible paranoia.

Role-playing Effect: Your character is CURSED. While this curse is in effect, you are intensely paranoid and want to destroy every other person you see, as they are all a threat - but only when you think you can win, otherwise you will bide your time. You can sometimes recognize other people who have this curse, and you can treat them as part of your pack - they are safe, but they are the only safety in a world that wants to kill you. Anyone else is a deadly threat that must be evaded or eliminated.

Mechanical Effect: If you are dropped to 0 at close range and it is safe for you to do so, please hand this curse on to the person who caused this; it is now affecting them, not you.